



Half Termly Overview

Year 2 Summer 1 2018

Dear Parents/Carers,

This term we have some exciting activities and we are going to become palaeontologists. The term will conclude with an exciting finish where we create our own dinosaur lands.

Would a dinosaur not make a good pet?

Science

We will be investigating why a dinosaur would not make a good pet. We will work out what our own pets need to survive and then consider what dinosaurs would have needed and recognise the key components that are required for animals to live and flourish

Who does this egg belong to?

What does a dinosaur need to survive?

How do you know that dinosaurs really roamed the earth?

How can you classify dinosaurs?

Art / D&T

Can you make a sensible choice as to which material to use for your construction?

We will be re-creating our own dinosaur land. This will involve several DT skills as children plan, create and evaluate their models.

How can you re-create your own dinosaur land?

English / Maths

In English, we will begin by writing dinosaur poems. We will then research which animals lay eggs and which do not. Finally, we will use our research to create fact files about the different dinosaurs. In Maths, we will be classifying the dinosaurs and talking about why items are placed in a particular set. We will also be constructing and interpreting Venn diagrams and using tally charts and bar charts to show different criteria.

Music

- To use their voices expressively and creatively by singing songs.
- To play tuned and untuned instruments musically.
- To listen with concentration and understanding to a range of high quality recorded music.
- To experiment with, create, select and combine sounds.

Computing

- To design computer programs in which pictures animate around a scene based on different events – at the start, when they are clicked on, when you swipe the screen and when you press on buttons.
- To detect and correct errors in programs.
- To describe algorithms that programs follow.
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Languages

- To count to 20.

PE

- To be able to catch with both hands.
- To be able to throw and kick in different ways.
- To be able to move and stop safely.
- To be able to follow rules in a game situation.
- To be able to decide the best place to be during a game.

English

Speaking and Listening

- To give well-structured descriptions and explanations
- To consider and evaluate different viewpoints, attending to and building on the contributions of others

Reading & Comprehension

- To read most words quickly and accurately when they have been frequently encountered without overt sounding and blending
- To read aloud books closely matched to their improving phonic knowledge, sounding out unfamiliar words accurately, automatically and without undue hesitation
- To answer and ask questions

Phonics & Spelling

- To add suffixes to spell longer words, e.g. –ment, –ness, –ful, –less, –ly

Handwriting

- To write capital letters and digits of the correct size, orientation and relationship to one another and to lower case letters

Composition

- To re-read to check that their writing makes sense and that verbs to indicate time are used correctly and consistently, including verbs in the continuous form

Vocabulary, Grammar and Punctuation

- To use the present and past tenses correctly.

Whole Class Read

We will be reading the fantastic 'The Magic Faraway Tree' by Enid Blyton.

Maths

- To apply their increasing knowledge of mental and written methods
- To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.
- To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.
- To use mathematical vocabulary to describe position, direction and movement including distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anti-clockwise), and movement in a straight line.
- To choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels
- To tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.

RE

- To understand the special relationship Jews have with God.

PSHCE

- How we can contribute to the life of the classroom and school.
- To understand that everyone (animals included) has rights and to know that we all have responsibilities to protect those rights.
- To understand what improves and harms our local, natural and built environments.

SMSC

Pupils' cultural development involves pupils acquiring an understanding of cultural traditions and ability to appreciate and respond to a variety of experiences. They acquire a respect for their own culture and that of others, an interest in others' ways of doing things and curiosity about differences, which links to our work on Judaism.

British Values

Play games with rules. Playing games is a simple way to teach children about rules and accountability. Every child has experienced how unfair it feels when someone breaks those rules and so playing games is a natural way to teach respect for fair laws that are intended to create equality. We will also celebrate the Royal Wedding.

How you can help at home

Reading

Please read as much as possible with your child. Just 10 minutes a day can make a huge difference. Read anything that interests your child - please don't just read their reading book. **Reading books** will be changed when necessary.

Children in Y1 and 2 can change their **Library** book on a **Wednesday** dinner time. Please make sure they bring it into school.

Spellings

There is a test each Friday and new spellings to be learnt are also given out on a Friday. Examples of tricky words and spelling patterns are available in the personal organiser.

Handwriting

Practising handwriting using the school's policy helps children develop fluent, accurate and neat handwriting. Please see the website for more information.

Maths

Mathletics tasks are set online each week to consolidate and extend learning. Your child can also practice their mental calculations against children around the world! Login details are in personal organisers.

Learning Log Activities

A range of activities are set each half term related to the learning taking place in the classroom. The tasks are set as consolidation and enrichment activities. Learning Logs are handed out at the beginning of each half term.

Number Facts

This term we are working on:

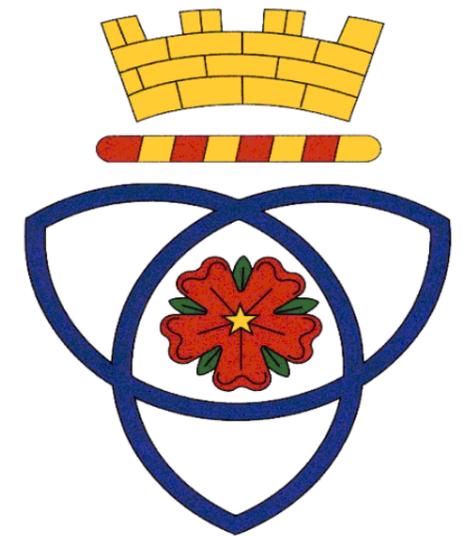
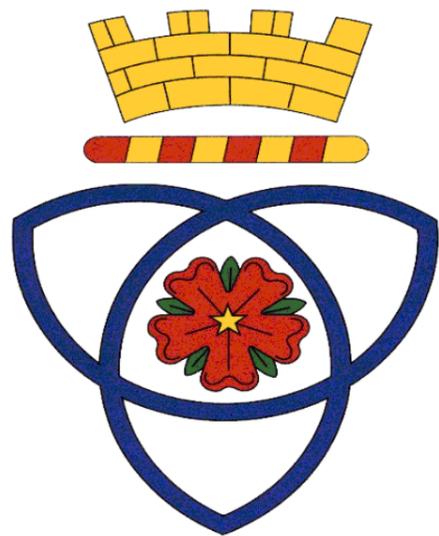
3x2 6x2
2x2 2x7
2x8 2x9
1x2 10x2
4x2 2x5

Please practise these at home as much as possible.

Travelling Bears

Going away somewhere special? Pick up one of the seven travelling bears and take it on holiday. Share with us where you've been and help improve the geographical knowledge of children at the school.

Children choose a minimum of 5 activities to complete over the term. The learning log is to be returned to school on the final week of the term. However, teachers may ask children to bring them in at regular intervals to check progress children are making.



Reminders

Absence

Please contact the school as soon as possible to report an absence of any reason.

School Uniform

Please ensure your child wears the correct uniform every day. Children must wear 'plain black' shoes or trainers with no other colours on them.

PE Kit

PE kit consists of a plain white T-Shirt (with or without the school logo); Navy/Black Shorts; Dark coloured tracksuit (outdoor); Suitable footwear – pumps (indoor) /trainers (outdoor). PE kits should be stored in an appropriate bag (Such as a drawstring bag) that can be hung up in the cloakroom area. PE kit must be available every day because the day(s) your child has PE may change each week. Please keep PE kit in school and only wash at the end of each half term.

Dinners

Now cost £2.10 per day for KS2 pupils or £10.50 per week.

Online Payments

Payments for dinners, trips and other activities can be made online using the School Gateway. If you have any problems, please contact the office.

Water Bottles

School water bottles are available for £1 from the school office. No other water bottle is allowed.

Equipment

All equipment is provided by school. Please don't send pens, pencils, pencil cases...etc.

Extra-Curricular Clubs

All after school clubs finish at 4pm. Please let us know if your child doesn't want to continue as we usually have long waiting lists.

Emails

Remember to check your emails, we like to send plenty!